



# Rensselaer

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## Support Vector Machines (SVM) for classification

Ahmed Eleish

Data Analytics ITWS-4600/ITWS-6600/MATP-4450/CSCI-4960

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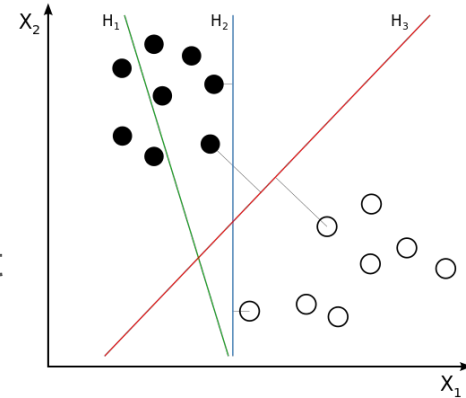
# Support Vector Machines

- Rationale
- Hyperplanes, Margins and Support vectors
- Classification using SVM
- Linear Separability of classes (or not)
  - Transformation of input
  - Kernel Trick
- Soft Margin SVM
- SVM Regression



# Rationale

- In  $p$ -dimensional space, if data points ( $p$ -dimensional vectors) belonging to 2 different classes can be separated by a  $(p-1)$ -dimensional hyperplane, this hyperplane can be used as a linear classifier.
- Example: in 2d space, a line could be linear classifier..
- The hyperplane representing the largest separation or “margin” between the classes maximizes the distance to the nearest data point from each class.
- SVM can be used for classification, regression and outlier detection.



# Hyperplane

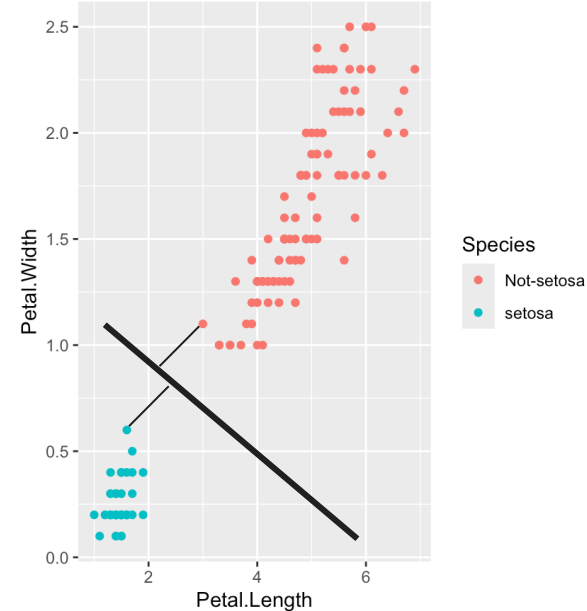
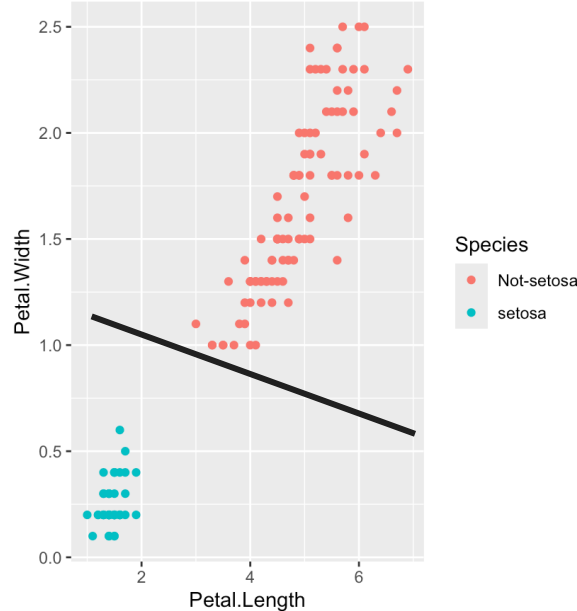
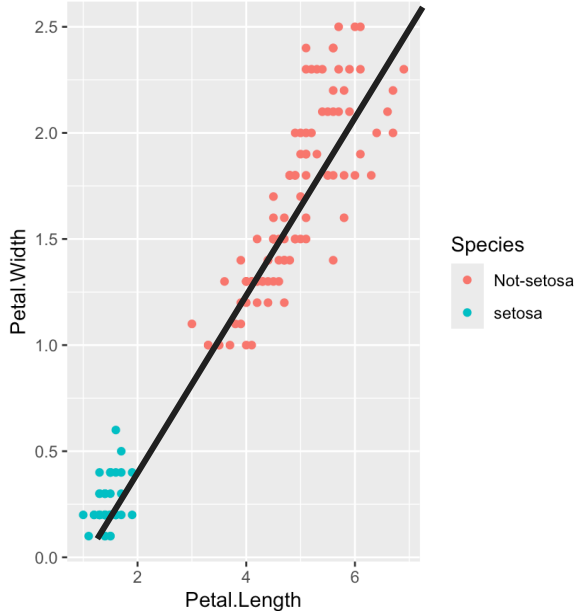
- A hyperplane is a plane of dimension  $p-1$  in a  $p$  dimensional space
- “a flat hypersurface, a subspace whose dimension is one less than that of the ambient space”
- “any codimension-1 vector subspace of a vector space”

<https://en.wikipedia.org/wiki/Hyperplane>

<https://mathworld.wolfram.com/Hyperplane.html>

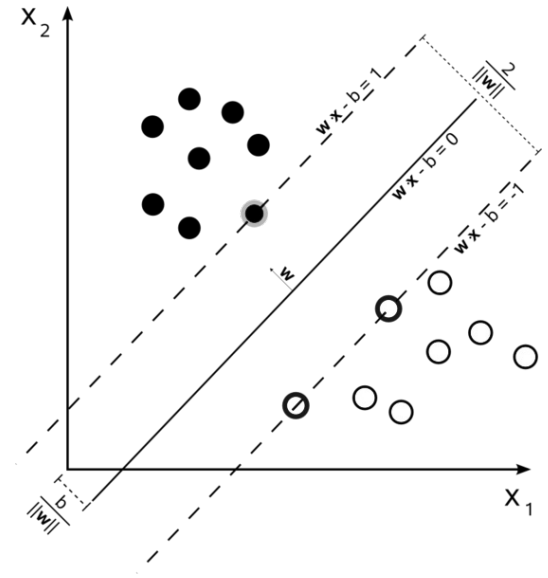


# Hyperplanes



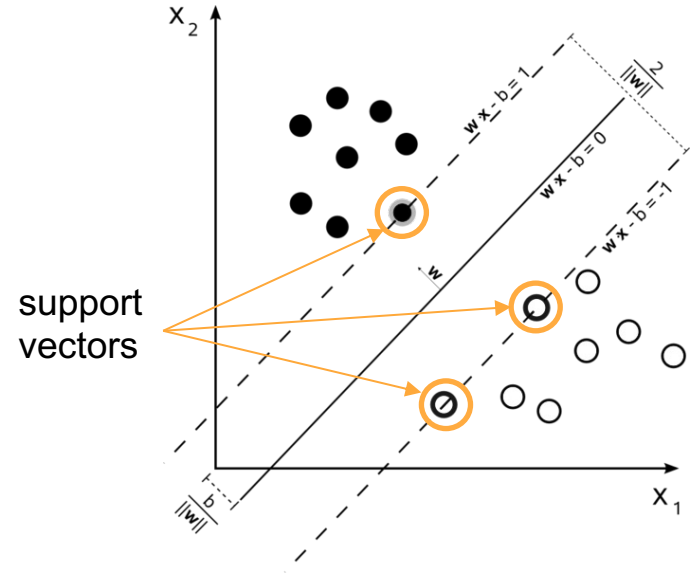
# Margin

- The distance between the hyperplane (decision boundary) and the nearest points from each class.
- larger margin = greater confidence in the classifier
- SVMs find the hyperplane that maximizes the margin
  - “maximum-margin classifiers”



# Support Vectors

- The points closest to the decision boundary.
- They determine the position and orientation of the hyperplane, i.e. define the decision boundary.
- They are used to calculate the margin.



# Support Vector Machines

- Given training dataset of points  $(x_1, y_1)$  where  $y_i$  is equal to 1 or -1
- \* Find the maximum-margin-hyperplane that divides the points  $x_i$  for which  $y_i = 1$  from the points for which  $y_i = -1$

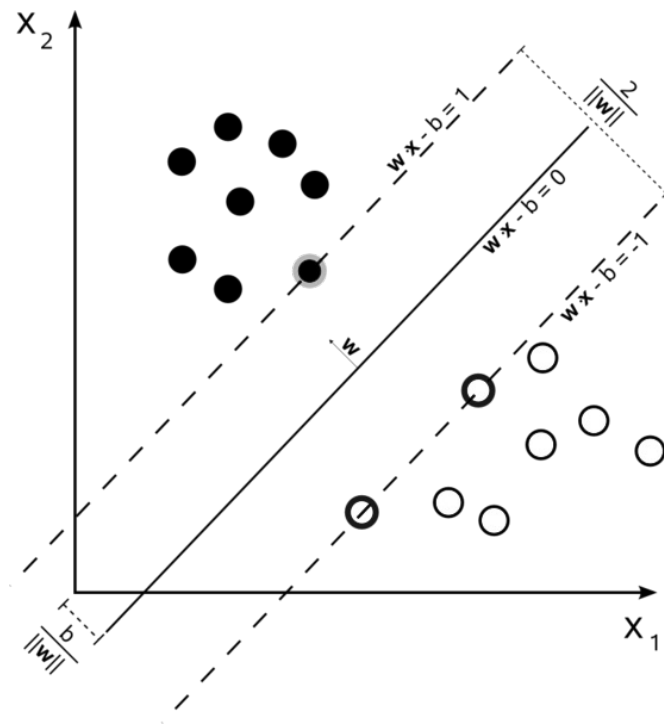
Hyperplane:

$$W^T X - b = 0$$

- To find  $W$  and  $b$ :

$$\underset{\mathbf{w}, b}{\text{minimize}} \quad \frac{1}{2} \|\mathbf{w}\|^2$$

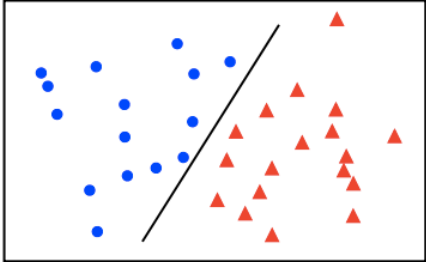
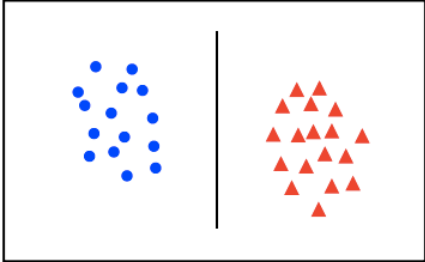
$$\text{subject to} \quad y_i (\mathbf{w}^T \mathbf{x}_i - b) \geq 1 \quad \forall i \in \{1, \dots, n\}$$



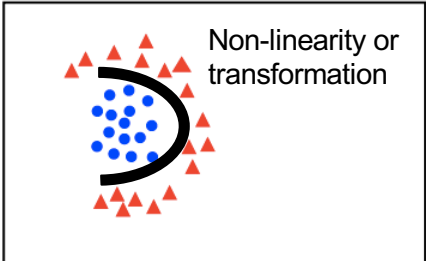
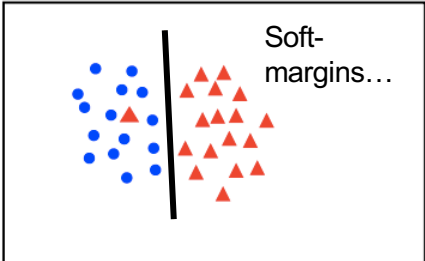


# Linear Separability

linearly separable



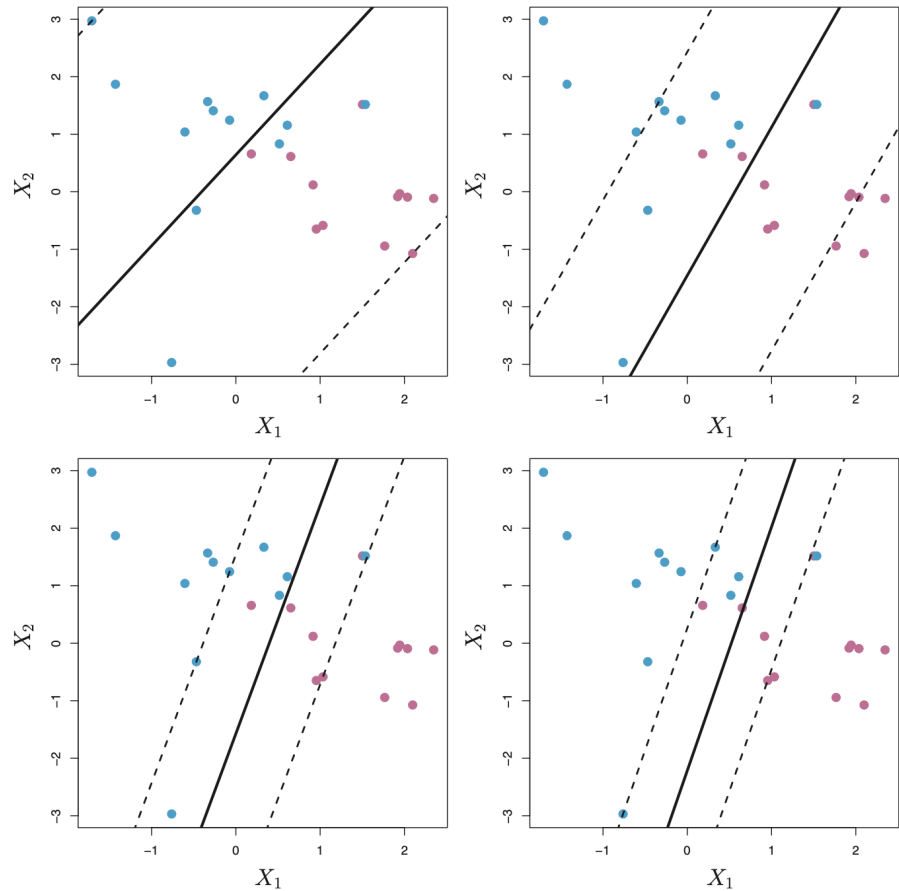
not linearly separable



# Soft-margin SVM

Allow for some margin violations controlled by the parameter  $C$ , the *regularization parameter*

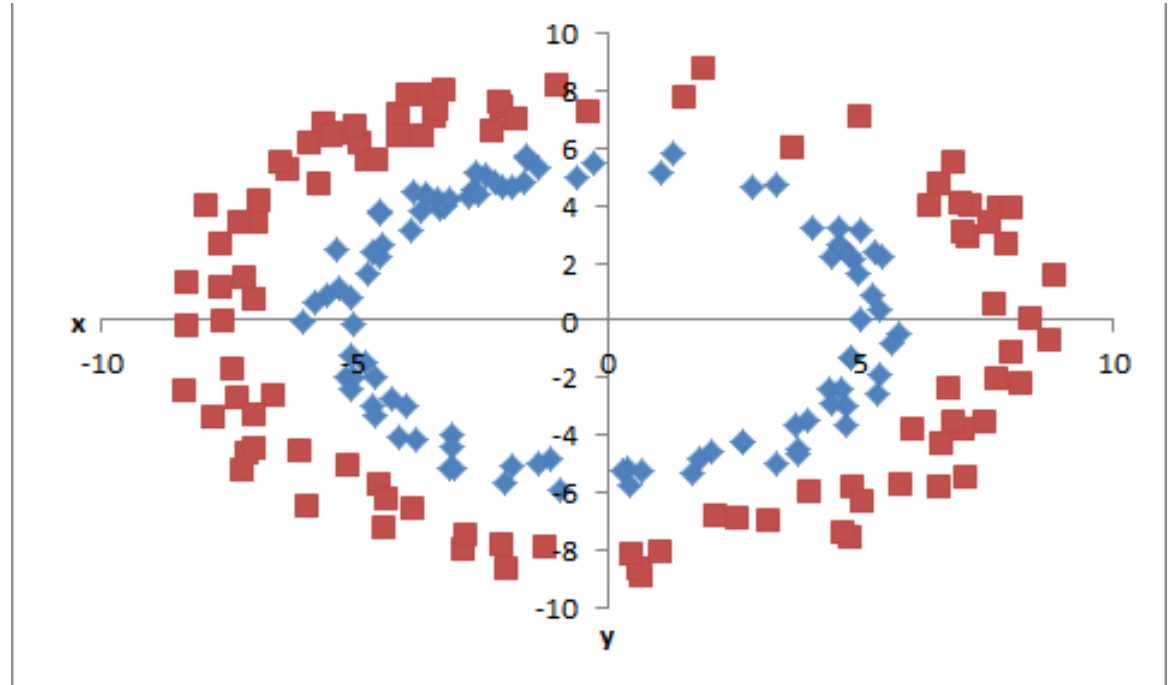
$$\begin{aligned} \min_{w,b,z} \quad & \frac{1}{2} \|w\|^2 + C \sum_{i=1}^{\ell} z_i \\ \text{s.t.} \quad & z_i \geq 1 - y_i (x_i \cdot w + b) \\ & z_i \geq 0 \quad i = 1, \dots, N \end{aligned}$$



Top left: Highest  $C$  value, decreasing  $C$  narrows the margin

# Non-linearity

What to do??



# Non-linearity

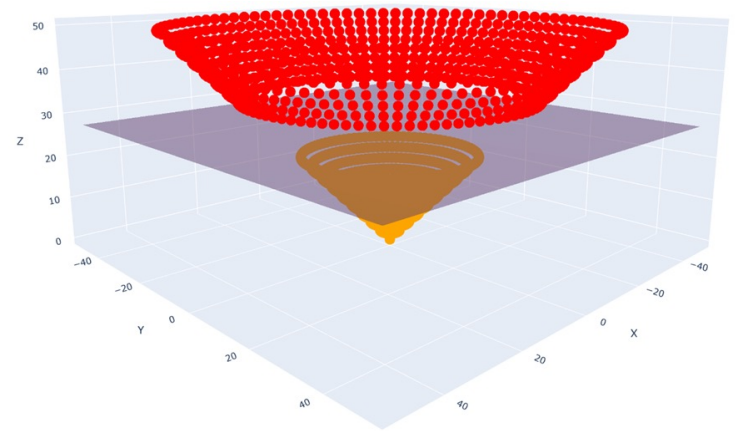
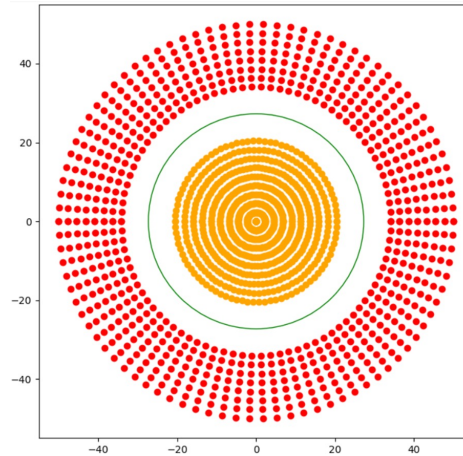
Transform the input:

- Add a new dimension where the data are linearly separable

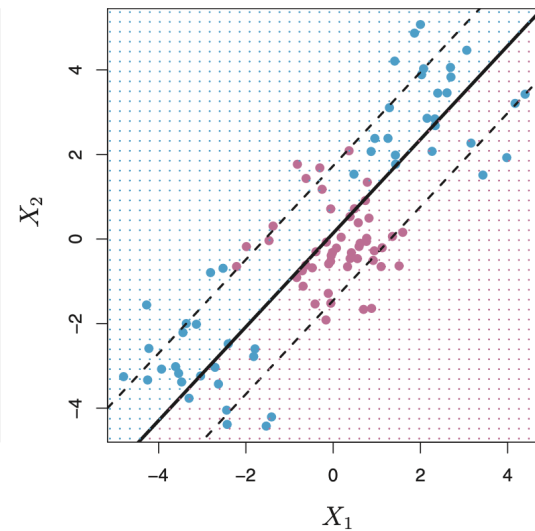
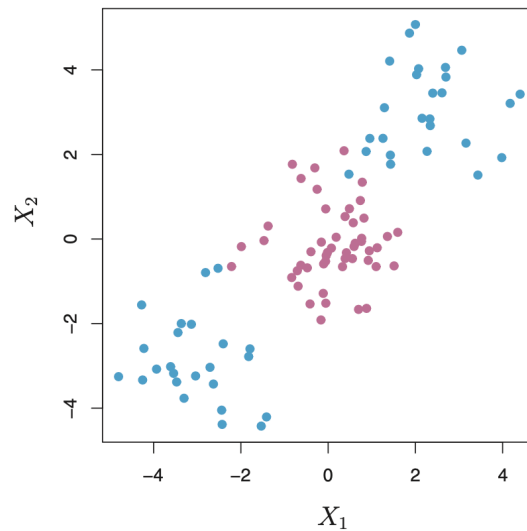
If our dataset contains variables  $X_1$ ,  $X_2$ :  
we can add  $X_3 = f(X_1, X_2)$

e.g.  $X_3 = (X_1^2 + X_2^2)^{1/2}$

- Computationally expensive



# More practically...



# The Kernel Trick

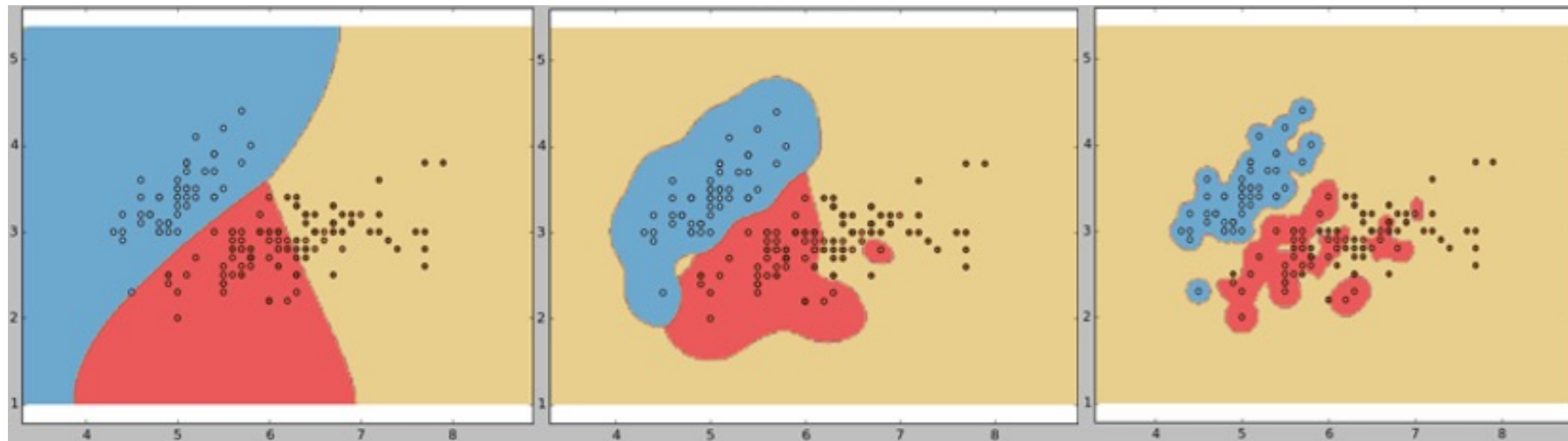
- Instead of adding dimensions, find similarity between points.
  - similarity between points  $\mathbf{x}_1 = (x_{1_1}, x_{2_1})$  and  $\mathbf{x}_2 = (x_{1_2}, x_{2_2})$  using a function  $f(\mathbf{x}_1, \mathbf{x}_2)$

e.g. Radial Basis Function (RBF) Kernel:

$$K(\mathbf{x}, \mathbf{x}') = \exp(-\gamma \|\mathbf{x} - \mathbf{x}'\|^2)$$

$\gamma$  is a hyperparameter controlling the *linearity* of the model

# Gamma ( $\gamma$ )



$\gamma = 0.1$

$\gamma = 10$

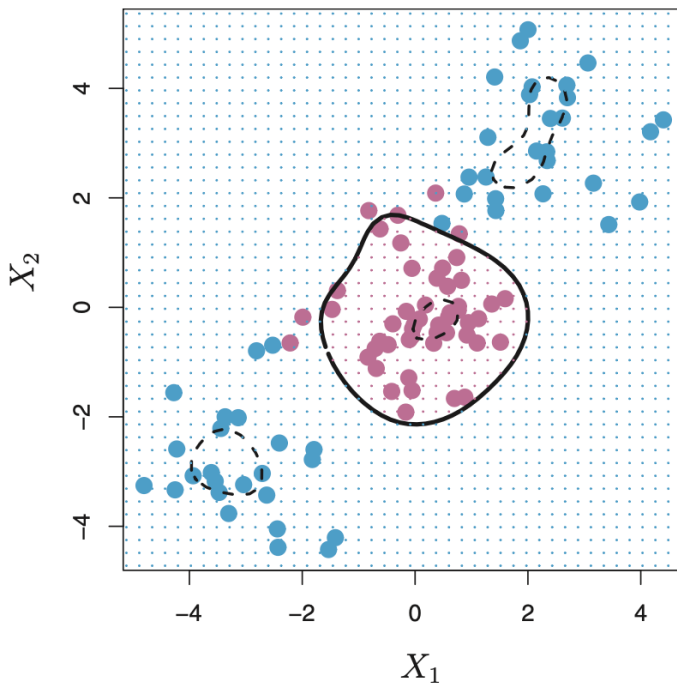
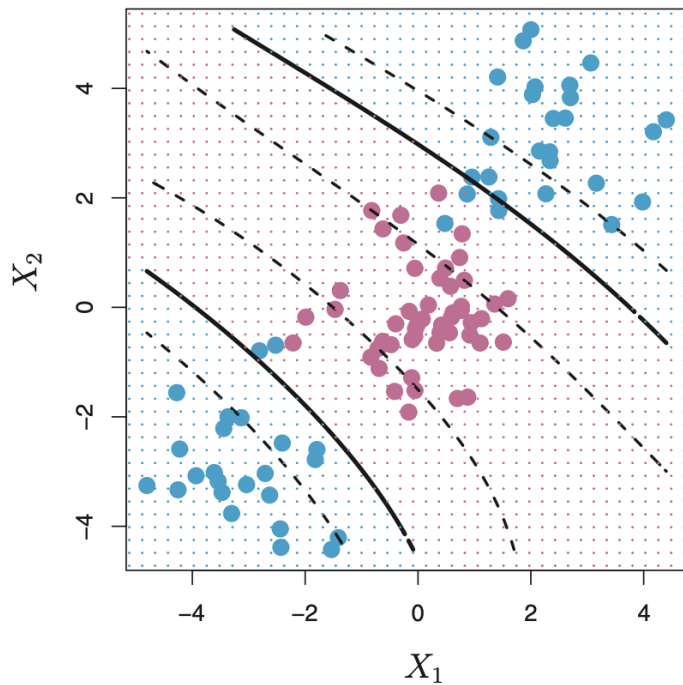
$\gamma = 100$

# Kernels

- Polynomial Kernel
- Gaussian Kernel
- Gaussian RBF Kernel
- Laplace RBF Kernel
- Hyperbolic Tangent Kernel
- Sigmoid Kernel
- Bessel function of first kind Kernel
- ANOVA radial basis Kernel
- Linear Splines Kernel



# Applying Kernels



# In-class exercise

- <https://rpi.box.com/s/0oqzzebiu3z0yfqqnveclrkpnsf1c8q>



# Thanks!